

THE INFLUENCE OF DIGITAL LEARNING MEDIA ON THE ACTIVENESS OF ARABIC LANGUAGE LEARNING IN STUDENTS OF MAHAD ABU UBAIDAH

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Abstract: This study aims to see the Influence of Digital Learning Media on the Activeness of Arabic Language Learning of Mahad Abu Ubaidah Students. The type of research used in the study is quantitative. The data processed is the result of distributing questionnaires to Mahad Abu Ubaidah students. The sampling method used is a census, namely all populations are samples totaling 25 people. The data analysis technique used in this study is simple linear regression. Based on the results of the data analysis, it can be concluded that there is an influence of digital learning media on the activeness of Arabic language learning of Mahad Abu Ubaidah students.

Keywords: Media, Digital, Activeness, Arabic.

Introduction

Development technology information has bring change significant in the world of education , incl Arabic language learning . Digital learning media , such as application interactive , learning videos , e-books, online dictionaries and others, become popular alternatives For increase activity students . Research This aiming For evaluate To what extent does the use of digital learning media influence activity learning students at Mahad Abu Ubaidah.

As one of the Language important international , Arabic has role strategic in understand Islamic literature and expanding global insight . However , learning Arabic often face challenges , including low activity student in class traditional . Digital media, with flexibility and power pull visuals , offering solution For overcome challenge this (Smith & Lee, 2020).

Study This based on theory constructivism that emphasizes importance involvement active student in the learning process especially for students Mahad Ubaidah's ashes are lacking active in use Arabic and in English his learning not enough using digital media. In addition , digital media has proven increase motivation and engagement student through approach interactive (Keller, 2020). Therefore that , research This aiming For identify the impact of digital learning media on activity Study students and provide recommendation practical for development method more learning effective .

Literature Review

Activity Study student is one of indicator success learning . According to theory constructivism , effective learning happen when student in a way active involved in the learning process . By general , experts defining media based on from perspective communication . If we refer to the origin of the word, media is form plural from the word "medium," which comes from from Latin meaning " between ." In the context of communication , "medium" refers to something that works as intermediary in the communication process . In addition , the "medium" can also interpreted as helpful tools convey messages and information from source

message (communicator) to recipient message / communication (Pagarra H & Syawaludin, 2022) . In the context of communication social media , the term is often associated with the word " social ," so appear social media terms or network social , which is now very popular in various circles (Yaumi, 2018)

Instructional Media is tools that can help the activity process Study teach so that meaning message from learning delivered become more clear and purposeful learning can achieved with effective and efficient (Setiawan et al., 2021) . Learning media designed and created by teachers will make students enthusiastic about learning and serious about receiving lesson material (Akrim, 2018) . New learning media will make child more enthusiastic in Study (Widya Masitah, 2018)

Digital learning media provides an interactive platform , enabling student For Study in a way independent at a time collaborate with each other (Jonassen, 2021). With digital media, students can access various source Study When anywhere and everywhere , which in turn increase activity they in Study .

Keller (2020) developed ARCS (Attention, Relevance, Confidence, Satisfaction) theory which highlights importance attention and relevance in learning . Digital learning media is capable of interesting attention student through interesting visual and audio elements . In addition , the relevance material can improved with provide appropriate content with needs and interests student .

Digital learning media is something yes refers to the combination between material lessons , technology , and strategies used For support the learning process teach between teachers and students . This media generally used For convey information and content learning , facilitating student in access materials , implementing effective learning strategies , and assist teachers in planning and managing activity learning in a way more efficient (Paling & DKK, 2022) .

Digital technology plays a role as a modern learning medium , which makes it easier participant educate For access information needed with a better way efficient and fast (Hendra et al., 2023)

Interactive learning media is a tool or learning resource that allows direct interaction between students and learning materials. (Aulia et al., 2024)

The use of social media in language learning brings good and varied benefits, such as: Improving reading, writing, and vocabulary mastery skills, thereby increasing students' learning motivation (Nasution, 2022)

More continue , a study show that use of digital media increases results Study in a way significant . In the context of Arabic language learning , technology like application introduction interactive sound and video can help student in increase ability listening and speaking . Digital media also allows student For train in a way independent with bait come back directly , the important thing is For language learning (Wang and Johnson, 2022). Using digital learning media such as Kahoot can increase motivation Study student .

However , the challenge still There is in implementation of digital learning media . Limitations internet access and lack of digital skills become constraint main for part students (Smith & Lee, 2020). Therefore that , is needed effort For overcome obstacle this , like provide training technology for teachers and students as well as ensure adequate infrastructure .

With consider benefits and challenges said , digital learning media remains become potential tool For increase activity Study students . Effective implementation need thorough planning and support from various parties , including institution education and government .

Method

Study This use approach quantitative with method survey. Research sample are 25 students of Mahad Abu Ubaidah. Instruments study in the form of questionnaire that measures activity learning and perception student to use of digital learning media. Data is analyzed use simple linear regression for identify connection between variable.

Results and Discussion

Results

From the research that has been done so can obtained results mark correlation / relationship (R) namely of 0.828. From the output obtained coefficient determination (R square) of 0.686, which contains understanding that influence variables free (digital learning media) to Variables bound (Activity Learning) is by 68.8%. Based on mark significance: from Coefficients table obtained mark significance as big as $< 0.001 < 0.05$, so that can conclude that Digital Learning Media variable (X) has an influence to variables Activity Learning (Y). Based on t value: known mark t_{count} of 7,087 $> t_{\text{table}}$ 2,060, so that can concluded that Digital Learning Media variable (X) influences Activity Learning (Y). It is known The Constant value (a) is - 8.619, while Digital learning media value (b / coefficient regression) of 1.119, so that equality the regression can written:

$$Y = a + bX$$

$$Y = -8.619 + 1.119X$$

The equation can translated :

- Constants by -8,619, means that mark consistent variable participation as big as – 8, 619
- Coefficient X regression of 1.119 states that every adding 1% of the value of Digital Learning Media , then mark Participation increase of 1.119. Coefficient regression the worth positive , so that can it is said that direction influence variable X against Y is Positive .

Discussion

Study This aiming For search and and prove significance the influence of digital learning media on activity Arabic Language Learning Students of Mahad Abu Ubaidah bin Al Jarrah Mustawa Tsani . Data collection used that is through questionnaire Then Then the results of the data that has been got it will applied through SPSS application.

Based on results from table that presents mark correlation ($R=0.828$) and coefficient determination ($R^2 = 0.686$), can interpreted that mark correlation of 0.828 indicates strong and positive relationships between variable free (Digital Learning Media) and variables bound (Activity Learning). This means that the more effective use of learning media digital, increasingly tall activity learning . The R^2 value = 0.686 or 68.8% indicates that variable free (Digital Learning Media) capable explains 68.8% of the variation in activity learning . The remainder , namely 31.2%, is explained by other factors outside the model, such as method teaching , environment study , or characteristics students . These results give proof empirical that digital learning media plays a role role important in influence activity student as well as strong correlation and coefficient high determination show significant relationship between digital learning media and activeness learning , making digital media a factor important in learning .

Based on results table from the Coefficients, it is obtained mark significance of < 0.001 , which is more small from 0.05 (value the usual significance used in hypothesis testing). This is show that the influence of Digital Learning Media (X) on Activity Learning (Y) is significant . In other words, there is strong and resilient relationship reliable between second variable This .

Very small significance value indicates that results This No happen Because coincidentally , and the variable X is indeed influence variable Y in real .

t- count value obtained is as follows: is 7.087, while the t- table at the level significance 0.05 (with degrees freedom certain) is 2,060. Because the t- count (7,087) is greater big from t- table (2,060), then hypothesis zero (H0) which states No There is influence can rejected , and the hypothesis alternative (H1) which states existence influence accepted . This is show that Digital Learning Media (X) has very significant influence to Activity Learning (Y). This means that the use of digital learning media is significant increase or influence activity student in the learning process .

Furthermore, based on regression test table simple so can explained that constant or an intercept of -8.619 means that when the value of Digital Learning Media (X) is 0 (for example , if No There is use of digital learning media), value Activity Learning (Y) will is at -8.619 . A negative number This Can interpreted as baseline value or point beginning from activity learning when digital learning media factors do not play a role . However , in context practical , value negative This Possible only functioning For need mathematical regression model , not a value that must be interpreted in a way directly . Next Coefficient regression (b) of 1.119 indicates that every addition 1 unit on Digital Learning Media (X) will cause Activity Learning (Y) increases of 1.119 units. Because the coefficient This positive , then There is connection positive between second variable said , meaning the more tall the use of digital learning media , increasingly high level of activity learning students . Coefficient valuable regression positive show that Digital Learning Media variable (X) provides positive influence to Activity Learning (Y).

Research result this in line with findings Göğüş and Sayekti (2019), who stated that digital media can increase involvement Study students. In addition , the results This support theory constructivism that emphasizes importance interaction active in learning . Although Thus, there are challenge in application of digital learning media, such as limitations internet access and lack of skills technology in part student.

Conclusion

Based on results research and discussion as well as formulation problem Which has done and explained about the influence of digital learning media on activity Arabic Language Learning Students of Mahad Abu Ubaidah bin Al Jarrah Mustawa Tsani, then can concluded that there is influence between motivation Study to results Study student.

Furthermore, according to with formulation the second problem about application of digital learning media in learning Arabic language at the Abu Ubaidah Bin Al Jarrah School, then the Abu Ubaidah Bin Al Jarrah School implemented use of digital learning media with objective For add activity Arabic language learning for students of Mahad Abu Uabidah Bin Al Jarrah, namely use dictionary nline , Kahoot applications, e-books, and other digital learning media devices.

As for regarding formulation the third problem so in a way practical, can identified that the use of digital learning media contributes in a way significant in increase activity which students in the discussion have been explained on show mark the constant -8.619 indicates mark basic (although Possible No direct relevant in a way practical), whereas coefficient regression 1.119 shows influence positive impact of digital learning media on activity learning, where the increase in digital learning media will be increase activity learning student in a way significant.

As for the suggestions that can be taken based on results study This that is as following: Ma'had Abu Ubaidah is recommended For Keep going develop interactive, interesting and relevant digital learning media with need Arabic language learning. For example is application grammar exercises, learning videos interactive, and e-learning platform.

Providing training to lecturers and students to be more skilled using digital learning media . This is will maximize benefits of media in the teaching and learning process. Do it evaluation periodic to effectiveness of digital learning media used . Students and lecturers can give input For increase the quality of the media provided . Ma'had Abu Ubaidah is necessary ensure infrastructure technology, such as adequate internet access and devices supporting technology, so that the learning process digital based can walk fluent.

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